

CONSTRUCTION WITH OPPOSITION: CARDINAL INVARIANTS AND GAMES

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ABSTRACT. We consider several *game* versions of the cardinal invariants \mathfrak{t} , \mathfrak{u} and \mathfrak{a} . We show that the standard proof that parametrized diamond principles prove that the cardinal invariants are small actually shows that their game counterparts are small. On the other hand we show that $\mathfrak{t} < \mathfrak{t}_{Builder}$ and $\mathfrak{u} < \mathfrak{u}_{Builder}$ are both relatively consistent with ZFC, where $\mathfrak{t}_{Builder}$ and $\mathfrak{u}_{Builder}$ are the principal game versions of \mathfrak{t} and \mathfrak{u} , respectively. The corresponding question for \mathfrak{a} remains open.

1. INTRODUCTION

The main purpose of this paper is to propose a measure of robustness of transfinite constructions. The general question is whether a transfinite recursive construction of an object A with a property φ can survive outside interference. This is formulated in terms of a transfinite game where two players, the *Builder* and the *Spoiler*, take turns in constructing the object A . The Builder tries to make sure the resulting object has property φ and the Spoiler wins if the resulting object does not satisfy the property φ . The construction envisioned by the Builder is *robust* if it produces a winning strategy in the game.

Even though the natural scope of such research is much wider, we have restricted ourselves to the case of cardinal invariants of the continuum, and constructions of length ω_1 . For the vast majority of cardinal invariants such considerations are moot as the invariants are *super-robust* in the sense that the existence of a winning strategy for the Builder is equivalent to the cardinal invariant in question being \aleph_1 . The winning strategy for the Builder would be described by simply taking a witness and playing its elements one by one independently of the moves of the Spoiler. This is the case for instance of all *Borel* cardinal invariants in the sense of [11]. There are, however, a few cardinal invariants *with structure* for which such a simplistic strategy fails, e.g. the *almost disjointness number* \mathfrak{a} , the *tower number* \mathfrak{t} , and the *ultrafilter number* \mathfrak{u} . In these games the Builder and the Spoiler agree that they construct an almost disjoint family (resp. decreasing chain) of infinite subsets of ω of size (length) ω_1 , and hence can not ignore each other's moves, the distinguishing property φ being maximality for \mathfrak{a} and \mathfrak{t} , and being a *reaping*¹ family for \mathfrak{u} .

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¹Recall that a family $\mathcal{R} \subseteq [\omega]^\omega$ is *reaping* if for every $A \subseteq \omega$ there is an $R \in \mathcal{R}$ such that $R \subseteq A$ or $A \cap R = \emptyset$.

The starting point for our investigations is the observation that recursive constructions of length ω_1 produced by the (parametrized) \diamond principles tend to be robust in this sense.

We first review briefly the genesis of the relevant \diamond -like principles. *Jensen's Diamond* principle \diamond [7] holds if there is a sequence of functions $\langle f_\alpha : \alpha < \omega_1 \rangle$ such that $f_\alpha \in 2^\alpha$ for every $\alpha \in \omega_1$, and such that for every $f \in 2^{\omega_1}$, the set

$$\{\alpha < \omega_1 : f \upharpoonright_\alpha = f_\alpha\}$$

is stationary.

Devlin and Shelah's *weak diamond* principle Φ (see [5]) asserts that for every $F : 2^{<\omega_1} \rightarrow 2$, there is $g : \omega_1 \rightarrow 2$ such that for every $f : \omega_1 \rightarrow 2$, the set

$$\{\alpha < \omega_1 : F(f \upharpoonright_\alpha) \neq g(\alpha)\}$$

is stationary.

Devlin and Shelah showed that Φ is equivalent to $2^{\aleph_0} < 2^{\aleph_1}$, and suffices for some of the weak consequences of \diamond . On the other hand,

Proposition 1.1 (folklore). *If \diamond holds and $R \subseteq A \times B$ is a relation with $\text{dom}(R) = A$, then for every $F : 2^{<\omega_1} \rightarrow A$, there is a function $g : \omega_1 \rightarrow B$ such that for every $f \in 2^{\omega_1}$, the set*

$$\{\alpha < \omega_1 : F(f \upharpoonright_\alpha) R g(\alpha)\}$$

is stationary.

Proof. Let $\langle f_\alpha : \alpha < \omega_1 \rangle$ be a diamond sequence. For $F : 2^{<\omega_1} \rightarrow A$, let $g(\alpha)$ be any $b \in B$ such that $F(f_\alpha) R b$. This is the desired g . \square

Following [11], we say that a triple (A, B, R) is an *invariant* if

- (1) A and B are sets of cardinality at most \mathfrak{c} ,
- (2) $R \subseteq A \times B$,
- (3) for every $a \in A$, there is $b \in B$ such that $(a, b) \in R$,
- (4) for every $b \in B$, there is $a \in A$ such that $(a, b) \notin R$,

and its *evaluation* $\langle A, B, R \rangle$ is given by

$$\langle A, B, R \rangle = \min\{|X| : X \subseteq B \text{ and } \forall a \in A \exists b \in X (a R b)\}.$$

Finally, an invariant (A, B, R) is *Borel* if A, B and R are Borel subsets of some Polish spaces. Given a Borel subset A of some Polish space, a map $F : 2^{<\omega_1} \rightarrow A$ is *Borel* if for every $\delta < \omega_1$, the restriction of F to 2^δ is a Borel function.

Definition 1.1 ([11]). *Let (A, B, R) a Borel invariant. $\diamond(A, B, R)$ denotes the statement: for every Borel map $F : 2^{<\omega_1} \rightarrow A$, there is $g : \omega_1 \rightarrow B$ such that for every $f : \omega_1 \rightarrow 2$, the set*

$$\{\alpha \in \omega_1 : F(f \upharpoonright_\alpha) R g(\alpha)\}$$

is stationary.

Note that \diamond is equivalent to $\diamond(2^\omega, 2^\omega, =)$. The main point for introducing these principles is that for many standard cardinal invariants of the continuum \mathfrak{j} , there are Borel invariants (A, B, R) such that $\mathfrak{j} = \langle A, B, R \rangle$, and the use of \diamond can be measured by the *parametrized \diamond -principles* much in the same way as the use of CH can be measured by the cardinal invariants of the continuum. When a cardinal invariant has a natural representation as an evaluation of a Borel invariant, we abuse the notation and identify the invariant with its evaluation. In particular,

- the *unbounding number* $\mathfrak{b} = \langle \omega^\omega, \omega^\omega, \not\geq^* \rangle$, where $f \geq^* g$ if $\{n \in \omega : f(n) < g(n)\}$ is finite, and
- the *reaping number* $\mathfrak{r} = \langle [\omega]^\omega, [\omega]^\omega, \mathbf{R} \rangle$, where $\mathbf{R}B$ if $B \subseteq^* A$ or $A \cap B =^* \emptyset^2$.

In general, we write $\diamond(A, R)$ instead of $\diamond(A, A, R)$ and, in particular, $\diamond(2, \neq)$ instead of $\diamond(2, 2, \neq)$.

A sequence $\langle X_\alpha : \alpha < \delta \rangle$ of infinite subsets of ω is a *tower* if

- (1) $X_\alpha \subseteq^* X_\beta$ for all $\beta < \alpha < \delta$, and
- (2) for every $X \in [\omega]^\omega$ there is $\alpha < \delta$ such that $X \not\subseteq^* X_\alpha$.

A family $\{A_\alpha : \alpha < \delta\}$ of infinite subsets of ω is a *maximal almost disjoint (MAD) family* if

- (1) $A_\alpha \cap A_\beta$ is finite for all $\beta < \alpha < \delta$, and
- (2) for every $X \in [\omega]^\omega$ there is $\alpha < \delta$ such that $X \cap A_\alpha$ is infinite.

The first condition in both definitions defines the *structure* we mention above, while the second condition is the requirement of maximality. We denote by \mathfrak{a} the minimal size of an infinite MAD family, and by \mathfrak{t} the minimal length of a tower. Finally \mathfrak{u} denotes the minimal character of a non-principal ultrafilter on ω . For more on cardinal invariants of the continuum see e.g. [4].

It is well known (see [11]) that:

- Assuming $\diamond(2, \neq)$ there is a tower of length ω_1 , i.e. $\mathfrak{t} = \omega_1$.
- Assuming $\diamond(\mathfrak{b})$ there is a MAD family of size ω_1 , i.e. $\mathfrak{a} = \omega_1$.
- Assuming $\diamond(\mathfrak{r})$ there is an ω_1 -generated ultrafilter, i.e. $\mathfrak{u} = \omega_1$.

We have already mentioned that these and similar constructions are robust in the above mentioned sense - the existence of a winning strategy for the Builder in the corresponding game, as we shall see in what follows. Then we shall consider the question of whether the cardinal invariant being ω_1 is sufficient for the existence of a winning strategy for the Builder.

We fix the following notation for the rest of the paper: Given an infinite countable ordinal δ , we fix a bijection $e_\delta : \omega \rightarrow \delta$. We denote by $\text{pair}(\omega_1)$ the ordinals of the form $\beta + 2k$, with β limit and $k \in \omega$, and let $\text{odd}(\omega_1) = \omega_1 \setminus \text{pair}(\omega_1)$.

²Here $B \subseteq^* A$ means that $B \setminus A$ is finite, and $A \cap B =^* \emptyset$ says that $A \cap B$ is finite.

2. THE TOWER NUMBER GAME

Consider the *tower game* G_t of length ω_1 played as follows: Players Builder and Spoiler take turns playing a \subseteq^* -decreasing transfinite sequence $\langle Y_\alpha : \alpha < \omega_1 \rangle$ of infinite sets of ω , the Builder playing at even stages $\text{pair}(\omega_1)$, and the Spoiler playing at odd stages $\text{odd}(\omega_1)$.

Builder	Y_0		\cdots	Y_α		\cdots
Spoiler		Y_1	\cdots		$Y_{\alpha+1}$	\cdots

The Builder wins the match if $\langle Y_\alpha : \alpha < \omega_1 \rangle$ is a tower; otherwise, the Spoiler wins.

The first instance of the phenomenon discussed in the introduction is the following:

Proposition 2.1. *Assuming $\diamond(2, \neq)$, the Builder has a winning strategy in the game G_t .*

Proof. Given an infinite \subseteq^* -decreasing sequence $s = \{Y_\xi^s : \xi < \delta(s)\}$ with $\delta(s)$ limit, we will define a strictly increasing sequence $\{l_i^s : i \in \omega\}$ of natural numbers. Fix an increasing sequence $\{\delta_i : i \in \omega\} \subseteq \delta(s)$ converging to $\delta(s)$. Let

$$l_0^s = \min(Y_{\delta_0}^s),$$

and

$$l_{i+1}^s = \min \left(\bigcap_{j \leq i+1} Y_{\delta_j}^s \setminus (l_i^s + 1) \right).$$

For a decreasing \subseteq^* -sequence $s = \{Y_\xi^s : \xi < \delta(s)\}$ of length an infinite limit ordinal and $X \subseteq \omega$ infinite, define $F(s, X)$ as follows³:

$$F(s, X) = \begin{cases} 0 & \text{if } X \subseteq^* \{l_{2i}^s : i \in \omega\}, \\ 1 & \text{otherwise.} \end{cases}$$

Let $g : \omega_1 \rightarrow 2$ be a $\diamond(2, \neq)$ -sequence for F . We are going to use g to define a winning strategy for the Builder.

Suppose $s = \{Y_\xi^s : \xi < \delta(s)\}$ is a partial play of the game with $\delta(s)$ an infinite limit ordinal. The Builder is going to choose $Y_{\delta(s)}$ as follows:

$$Y_{\delta(s)} = \begin{cases} \{l_{2i}^s : i \in \omega\} & \text{if } g(\delta(s)) = 0, \\ \{l_{2i+1}^s : i \in \omega\} & \text{otherwise.} \end{cases}$$

Let $s = \{Y_\xi^s : \xi < \omega_1\}$ be a complete match played by the Builder according to the strategy described above. Let $X \subseteq \omega$. Then if δ is an infinite limit ordinal such that $F(s \upharpoonright_\delta, X) \neq g(\delta)$, it is straightforward to see that $X \not\subseteq^* Y_\delta = Y_\delta^s$ (note that $\delta(s \upharpoonright_\delta) = \delta$). \square

Observe that it was not required that the diamond sequence guesses in stationary many points, but just that it finds one infinite limit ordinal. The previous Lemma has non-trivial content as we shall see next.

³By a standard coding argument we may assume that the domain of the function F consists of such pairs.

Theorem 2.1. *It is consistent with ZFC that $\mathfrak{t} = \omega_1$ and the Builder does not have a winning strategy in $G_{\mathfrak{t}}$.*

Before embarking on the proof, let us do some preparation.

Let \mathcal{F} be a filter on ω . The *Laver-Prikry* forcing associated with \mathcal{F} , denoted by $\mathbb{L}_{\mathcal{F}}$ consists of subtrees $T \subseteq \omega^{<\omega}$ which have a stem $\sigma \in T$, denoted by $\text{stem}(T)$, such that for every $\tau \in T$, either $\tau \subseteq \sigma$ or $\tau \supseteq \sigma$. Besides, for every $\tau \in T$ extending σ , the set $\{n \in \omega : \tau \hat{\smallfrown} \langle n \rangle \in T\}$ belongs to \mathcal{F} . The order on $\mathbb{L}_{\mathcal{F}}$ is given by inclusion.

Assume CH. Let $\mathcal{Y} = (Y_{\alpha} : \alpha < \omega_1)$ be a tower. Let $(f_{\alpha} : \alpha < \omega_1)$ list all partial functions from $\omega \rightarrow \omega$ with infinite range. Construct $(A_{\alpha} : \alpha < \omega_1)$ and $(B_{\alpha} : \alpha < \omega_1)$ so that for all $\alpha < \omega_1$,

- $A_{\alpha} \subseteq^* B_{\alpha} \subseteq^* A_{\beta}$ for $\beta < \alpha$,
- B_{α} is chosen according to a given rule, and
- if $\text{ran}(f_{\alpha} \upharpoonright_{B_{\alpha}})$ is infinite, then $\text{ran}(f_{\alpha} \upharpoonright_{A_{\alpha}})$ is almost disjoint from some $Y_{\beta_{\alpha}}$.

To choose A_{α} note that there is $\beta_{\alpha} < \omega_1$ such that $\text{ran}(f_{\alpha} \upharpoonright_{B_{\alpha}}) \setminus Y_{\beta_{\alpha}}$ is infinite because \mathcal{Y} is a tower. Now let $A_{\alpha} = B_{\alpha} \cap f_{\alpha}^{-1}(\text{ran}(f_{\alpha} \upharpoonright_{B_{\alpha}}) \setminus Y_{\beta_{\alpha}})$. This is as required. Let \mathcal{F} be the filter generated by the A_{α} . Consider Laver forcing $\mathbb{L}_{\mathcal{F}}$ with \mathcal{F} .

We claim:

Lemma 2.1. $\mathbb{L}_{\mathcal{F}}$ preserves \mathcal{Y} .

Proof. Let \dot{X} be a name for an infinite subset of ω . Without loss of generality, we may assume its increasing enumeration (also denoted by \dot{X}) dominates the generic Laver real. Fix $n \in \omega$. Say that $\sigma \in \omega^{<\omega}$ favours $\dot{X}(n) = k$ if given any $T \in \mathbb{L}_{\mathcal{F}}$ with $\text{stem}(T) = \sigma$, there is $S \leq T$ such that $S \Vdash \dot{X}(n) = k$ (alternatively, no $T \in \mathbb{L}_{\mathcal{F}}$ with $\text{stem}(T) = \sigma$ forces $\dot{X}(n) \neq k$). Note that if σ favours $\dot{X}(n) = k$, then $|\sigma| > n$. Define the rank rk_n by recursion as follows:

- $\text{rk}_n(\sigma) = 0$ if σ favours $\dot{X}(n) = k$ for some $k \in \omega$,
- for $\alpha > 0$, $\text{rk}_n(\sigma) = \alpha$ if $\neg(\text{rk}_n(\sigma) < \alpha)$ and $\{i : \text{rk}_n(\sigma \hat{\smallfrown} i) < \alpha\} \in \mathcal{F}^+$.

Claim 2.1. For all σ and n , $\text{rk}_n(\sigma)$ is defined.

Proof. Suppose $\text{rk}_n(\sigma)$ is undefined. Build a tree $T \in \mathbb{L}_{\mathcal{F}}$ with $\text{stem}(T) = \sigma$ such that $\text{rk}_n(\tau)$ is undefined for all $\tau \in T$ with $\tau \supseteq \sigma$. Let $S \leq T$ be such that S decides $\dot{X}(n)$, say $S \Vdash \dot{X}(n) = k$. Let $\tau = \text{stem}(S)$. Then $\text{rk}_n(\tau) = 0$ because τ favours $\dot{X}(n) = k$, a contradiction. \square

Fix a pair n, σ such that $\text{rk}_n(\sigma) = 1$. So σ does not favour $\dot{X}(n) = k$ for any k but $\{i : \sigma \hat{\smallfrown} i \text{ favours } \dot{X}(n) = k \text{ for some } k\}$ belongs to \mathcal{F}^+ . Define a partial function $f : \omega \rightarrow \omega$ as follows: $\text{dom}(f) = \{i : \sigma \hat{\smallfrown} i \text{ favours } \dot{X}(n) = k \text{ for some } k\}$ and, for $i \in \text{dom}(f)$, let $f(i)$ be some k such that $\sigma \hat{\smallfrown} i$ favours $\dot{X}(n) = k$. Note that since $\text{rk}_n(\sigma) \neq 0$, $f^{-1}(\{k\}) \notin \mathcal{F}^+$ for all $k \in \omega$. There is $\alpha = \alpha(n, \sigma)$ such that $f = f_{\alpha}$. Let β be larger than all the $\beta_{\alpha(n, \sigma)}$.

Claim 2.2. $\Vdash \dot{X} \not\subseteq^* Y_{\beta}$.

Proof. Fix $m \in \omega$ and $T \in \mathbb{L}_{\mathcal{F}}$. It suffices to find $k > m$, $k \notin Y_\beta$, and $S \leq T$ such that $S \Vdash k \in \dot{X}$. Let $\sigma = \text{stem}(T)$ and $n > \max\{m, |\sigma|\}$. In particular, $\text{rk}_n(\sigma) > 0$. By extending σ if necessary, we may assume $\text{rk}_n(\sigma) = 1$. By construction, there is $F \in \mathcal{F}$ such that $\text{ran}(f_{\alpha(n,\sigma)}|_F)$ is almost disjoint from Y_β . Since $f_{\alpha(n,\sigma)}^{-1}(\{k\}) \notin \mathcal{F}^+$ for all $k \in \omega$ and $\text{dom}(f_{\alpha(n,\sigma)}) \cap F \cap \text{succ}_T(\sigma) \in \mathcal{F}^+$, we may find $i \in \text{dom}(f_{\alpha(n,\sigma)}) \cap F \cap \text{succ}_T(\sigma)$ and $k \in \omega$ such that $f_{\alpha(n,\sigma)}(i) = k$ and $k \notin Y_\beta$. Hence $\sigma \frown i$ favours $\dot{X}(n) = k$, and there is $S \leq T$ with $\text{stem}(S) \supseteq \sigma \frown i$ such that $S \Vdash \dot{X}(n) = k$. Clearly $k \geq n > m$, and we are done. \square

This finishes the proof of the lemma. \square

Recall the generalized version of the Diamond Principle. For a given uncountable regular cardinal κ and a stationary set $E \subseteq \kappa$, we say that the principle \diamond_E holds if there is a sequence $\langle d_\alpha : \alpha \in E \rangle$ such that for every $X \subseteq \kappa$, the set $\{\alpha \in E : X \cap \alpha = d_\alpha\}$ is stationary. Now we are ready to prove the theorem:

Proof of Theorem 2.1. Assume $\diamond_{E^{\omega_2}}$ and CH. Fix a tower $\mathcal{Y} = (Y_\alpha : \alpha < \omega_1)$ as above. Use the diamond to guess (initial segments of) names of strategies for the Builder. Construct a finite support iteration $(\mathbb{P}_\gamma, \dot{Q}_\gamma : \gamma < \omega_2)$. At stage γ force with $\dot{Q}_\gamma = \mathbb{L}_{\dot{\mathcal{F}}}$ where $\dot{\mathcal{F}}$ is constructed from \dot{A}_α and \dot{B}_α as above and the \dot{B}_α are obtained from the $\dot{A}_\beta, \dot{B}_\beta, \beta < \alpha$, using Builder's (name of a) strategy handed down by $\diamond_{E^{\omega_2}}$. Force with \mathbb{P}_{ω_2} .

Since towers are preserved in limit steps of finite support iterations, the lemma implies that \mathcal{Y} is still a tower in $V^{\mathbb{P}_{\omega_2}}$. In particular $\mathfrak{t} = \omega_1$.

On the other hand, for each strategy Σ of the Builder in $V^{\mathbb{P}_{\omega_2}}$, there is $\gamma < \omega_2$ such that $\Sigma|_{V^{\mathbb{P}_\gamma}}$ is a strategy in $V^{\mathbb{P}_\gamma}$ and was used to construct the B_α and \mathcal{F} . Hence there is a game according to Σ which the Builder loses, as witnessed by the $\mathbb{L}_{\mathcal{F}}$ -generic set added in $V^{\mathbb{P}_{\gamma+1}}$. \square

Given this theorem, it is natural to define $\mathfrak{t}_{\text{Builder}}$ as the least ordinal α such that the Builder has a strategy that makes her win in $G_{\mathfrak{t}}$ in at most α many steps, where we now consider games of arbitrary length and not just those of length ω_1 . The previous result then says $\mathfrak{t} < \mathfrak{t}_{\text{Builder}}$ is consistent. We note:

Lemma 2.2. $\mathfrak{t}_{\text{Builder}}$ is a regular cardinal.

Proof. Let α be minimal such that the Builder has a strategy Σ that makes her win in at most α moves. Let $\{\gamma_\xi : \xi < cf(\alpha)\}$ be a club subset of α such that for even ξ , γ_ξ is also even and $\gamma_{\xi+1} = \gamma_\xi + 1$. We construct a strategy Σ' for the Builder that makes her win in at most $cf(\alpha)$ steps such that for each run $\bar{A} = \{A_\eta : \eta < \xi\}$ according to Σ' of length an even ξ , there is a run $\bar{B} = \{B_\gamma : \gamma < \delta_\xi\}$ according to Σ of length δ_ξ such that $B_{\gamma_\eta} = A_\eta$ for all $\eta < \xi$ and

$$\delta_\xi = \begin{cases} \gamma_\xi & \text{if } \xi \text{ is limit} \\ \gamma_\zeta + 1 & \text{if } \xi = \zeta + 1 \text{ is even successor.} \end{cases}$$

Suppose we are at step ξ . If ξ is a limit ordinal, then either \bar{A} has no pseudointersection and the Builder already won or, since \bar{A} is a cofinal subsequence of \bar{B} , we can let $\Sigma'(\bar{A})$ be $\Sigma(\bar{B})$. If ξ is

an even successor, say $\zeta + 1$, consider the corresponding game \bar{B} whose final move is $B_{\gamma_\zeta} = A_\zeta$. Notice that since there is no strategy which makes the Builder win in less than α steps, Σ cannot make the Builder win below the set A_ζ in less than α steps. In particular, there must be a game according to Σ and extending \bar{B} which still has a move, with the Builder following Σ , at stage γ_ξ . Let \bar{B}' be this extension of length γ_ξ and let $\Sigma'(\bar{A})$ be this move $\Sigma(\bar{B}')$.

This describes the strategy Σ' . It is clear that the Builder must win after at most $cf(\alpha)$ steps. \square

We may also define $\mathfrak{t}_{\text{spoiler}}$ as the supremum of all ordinals α such that the Spoiler has a winning strategy in the game G_t with α moves. It is easy to see that the Spoiler has no winning strategy in G_t with exactly $\mathfrak{t}_{\text{spoiler}}$ moves (for otherwise the game could be continued one further move and would still be winning for the Spoiler). Hence, $\mathfrak{t}_{\text{spoiler}}$ can be characterized alternatively as the least α such that the Spoiler has no winning strategy in the game with α moves. Again we see:

Lemma 2.3. *$\mathfrak{t}_{\text{spoiler}}$ is a regular cardinal.*

Proof. Suppose $\mathfrak{t}_{\text{spoiler}} = \alpha$ is minimal such that no strategy of the Spoiler of the game with α moves is winning. Let Σ be a strategy of the Spoiler of the game with $cf(\alpha)$ moves. We need to see that Σ is not winning. As in the previous proof, let $\{\gamma_\xi : \xi < cf(\alpha)\}$ be a club subset of α such that for even ξ , γ_ξ is also even and $\gamma_{\xi+1} = \gamma_\xi + 1$. We shall build a strategy Σ' of the Spoiler with α moves such that for every run $\bar{B} = \{B_\gamma : \gamma < \alpha\}$ according to Σ' there is a run $\bar{A} = \{A_\eta : \eta < cf(\alpha)\}$ according to Σ such that $A_\eta = B_{\gamma_\eta}$. Since Σ' is not winning, one such run \bar{B} is won by the Builder. But then the Builder also wins the corresponding run \bar{A} according to Σ , as required.

As in the previous proof, let

$$\delta_\xi = \begin{cases} \gamma_\xi & \text{if } \xi \text{ is limit} \\ \gamma_\zeta + 1 & \text{if } \xi = \zeta + 1 \text{ is even successor} \end{cases}$$

for even ξ .

Now suppose ξ is even and Σ' has been constructed for a run $\bar{B} = \{B_\gamma : \gamma < \delta_\xi\}$. Let $\bar{A} = \{A_\eta : \eta < \xi\}$ be the corresponding run according to Σ . If ξ is limit, consider the move B_{γ_ξ} of the Builder. Let $A_\xi = B_{\gamma_\xi}$ be the corresponding move of the Builder in the other game. Then let $B_{\gamma_{\xi+1}} = \Sigma'(\bar{B} \cup \{B_{\gamma_\xi}\}) = \Sigma(\bar{A} \cup \{A_\xi\}) = A_{\xi+1}$, that is, the Spoiler plays in Σ' what Σ tells her to play in the other game. If $\xi = \zeta + 1$ is successor, the last move of the Spoiler was B_{γ_ζ} . Note that $\delta_\xi \leq \gamma_\xi$ are both even ordinals. So, let ϵ_ξ be such that $\delta_\xi + \epsilon_\xi = \gamma_\xi$. Since $\epsilon_\xi < \alpha$, the Spoiler has a winning strategy of length ϵ_ξ below the set B_{γ_ζ} . Let Σ' in the interval $[\delta_\xi, \gamma_\xi)$ be this strategy. Let $\bar{B}' = \{B_\gamma : \gamma < \gamma_\xi\}$ be an extension of \bar{B} following this strategy. Now continue as in the limit case: let B_{γ_ξ} be the next move of the Builder (such a move exists because the strategy of the Spoiler was winning so far); let $A_\xi = B_{\gamma_\xi}$ and let $B_{\gamma_{\xi+1}} = \Sigma'(\bar{B}' \cup \{B_{\gamma_\xi}\}) = \Sigma(\bar{A} \cup \{A_\xi\}) = A_{\xi+1}$. Clearly this works. \square

By modifying the proof of Theorem 2.1 a little we see:

Theorem 2.2. *It is consistent that $\mathfrak{t} = \mathfrak{t}_{\text{spoiler}} = \omega_1 < \mathfrak{t}_{\text{builder}} = \omega_2 = \mathfrak{c}$.*

Proof. We first observe:

Lemma 2.4. *Assume CH and let Σ be a strategy of the Builder (of length ω_1). Also assume there are towers $(\mathcal{Y}^\beta : \beta < \omega_1)$. Then there is a filter \mathcal{F} containing a run of the game according to Σ such that $\mathbb{L}_{\mathcal{F}}$ preserves all \mathcal{Y}^β .*

To see this simply redo the construction before Lemma 2.1 by diagonalizing against ω_1 towers instead of just one.

Now, as in the proof of Theorem 2.1, assume $\diamond_{E_{\omega_1}^{\omega_2}}$ and CH. Use the diamond to guess (initial segments of) names of strategies for both the Builder and the Spoiler. Simultaneously construct a finite support iteration $(\mathbb{P}_\gamma, \dot{\mathbb{Q}}_\gamma : \gamma < \omega_2)$ and a sequence of (names of) towers $(\dot{\mathcal{Y}}^\beta : \beta < \omega_2)$ such that $(\dot{\mathcal{Y}}^\beta : \beta \leq \gamma) \in V^{\mathbb{P}_\gamma}$. At stage γ first consider the (name of the) strategy of the Spoiler handed down by $\diamond_{E_{\omega_1}^{\omega_2}}$. Since CH still holds while there are 2^{ω_1} many games following the strategy, one of these games must be winning for the Builder, that is, there is a tower $\dot{\mathcal{Y}}^\gamma \in V^{\mathbb{P}_\gamma}$ that is a run according to the strategy. Now, as in the proof of Theorem 2.1, use the lemma to get a filter $\dot{\mathcal{F}}$ containing a run of the game according to the (name of the) Builder's strategy handed down by $\diamond_{E_{\omega_1}^{\omega_2}}$ such that $\dot{\mathbb{Q}}_\gamma = \mathbb{L}_{\dot{\mathcal{F}}}$ preserves all $\dot{\mathcal{Y}}^\beta$, $\beta \leq \gamma$.

By the argument of Theorem 2.1, a strategy of the Builder of length ω_1 cannot be winning. Similarly, if Σ is a strategy of the Spoiler of length ω_1 , there is $\gamma < \omega_2$ such that $\Sigma \upharpoonright_{V^{\mathbb{P}_\gamma}}$ is a strategy in $V^{\mathbb{P}_\gamma}$ and was guessed by the diamond. This means that the tower \mathcal{Y}^γ is preserved as a run of the game according to Σ which is won by the Builder. \square

However we do not know:

Open question 2.1. *Is $\mathfrak{t} < \mathfrak{t}_{\text{spoiler}}$ consistent?*

On the other hand, $\mathfrak{t}_{\text{Builder}} \leq \mathfrak{h}$, where $\mathfrak{h} = \min\{\text{height}(\mathcal{T}) : \mathcal{T} \subseteq ([\omega]^\omega, \supseteq^*) \text{ is a base tree}\}^4$ is the *distributivity number* of $\mathcal{P}(\omega)/\text{fin}$.⁵ To see this note that the Builder can simply make sure to play along a branch of the base tree \mathcal{T} which, of course, produces a winning strategy. In particular, $\mathfrak{h} = \omega_1$ is sufficient for the existence of a winning strategy for the Builder in the game $G_{\mathfrak{t}}$ (of length ω_1).

This proof actually gives a little more. Note that in general the Builder has a distinct advantage over the Spoiler in that her moves appear on a closed unbounded subset of ω_1 ($\text{pair}(\omega_1) \in \text{Club}(\omega_1)$, while $\text{odd}(\omega_1)$ is not stationary). Let $G_{\mathfrak{t}}^*$ be the game in which the players switch places, that is, the Builder plays at odd steps while the Spoiler plays at even steps. It is obvious that a winning strategy of the Builder in $G_{\mathfrak{t}}^*$ gives her a winning strategy in $G_{\mathfrak{t}}$ as well, while the implication goes the other way round for the Spoiler. Furthermore, the winning strategy described here from

⁴A *base tree* is a set $\mathcal{T} \subseteq [\omega]^\omega$ which is a tree when ordered by \supseteq^* and is such that every element of $[\omega]^\omega$ contains an element of \mathcal{T} . The existence of such a tree was proved by Balcar, Pelant and Simon in [2], see also [1].

⁵Remember that $([\omega]^\omega, \subseteq^*)$ is a preorder. Therefore, the set of its classes of equivalence, $\mathcal{P}(\omega)/\text{fin}$, defined by $X \equiv_{\text{fin}} Y$ if and only if $X \subseteq^* Y$ and $Y \subseteq^* X$, defines a partial order $(\mathcal{P}(\omega)/\text{fin}, \leq_{\text{fin}})$, where $[X]_{\text{fin}} \leq_{\text{fin}} [Y]_{\text{fin}}$ if and only if $X \subseteq^* Y$. Given a partial order (P, \leq) , we say that a set $D \subseteq P$ is *dense* if for every $p \in P$, there is $q \in D$ such that $q \leq p$. A subset $D \subseteq P$ is *open* if whenever $p \in D$ and $q \leq p$, then $q \in D$. As usual, we refer only to P as the partial order if the order is clear from the context. For a partial order P , we define its *distributive number* $\mathfrak{h}(P)$ as the minimum α such that every collection $\{D_\xi : \xi < \alpha\}$ of open dense sets, its intersection $\bigcap_{\xi < \alpha} D_\xi$ is empty.

$\mathfrak{h} = \omega_1$ is robust in the sense that it is irrelevant in which order the players play; that is, the latter hypothesis implies a winning strategy for the Builder even in $G_{\mathfrak{t}}^*$. We now show that $\diamond(2, \neq)$ is not sufficient for this.

Define $\mathfrak{t}_{Builder}^*$ and $\mathfrak{t}_{Spoiler}^*$ similarly as the unstarred versions. The four cardinal numbers $\mathfrak{t}_{Builder}$, $\mathfrak{t}_{Spoiler}$, $\mathfrak{t}_{Builder}^*$ and $\mathfrak{t}_{Spoiler}^*$ are due to Vojtáš [13] in a more general context, where he also showed they are regular cardinal numbers [13, Theorem 6 and Theorem 7]. Also

$$\mathfrak{h} \geq \mathfrak{t}_{Builder}^* \geq \max\{\mathfrak{t}_{Spoiler}^*, \mathfrak{t}_{Builder}\} \geq \min\{\mathfrak{t}_{Spoiler}^*, \mathfrak{t}_{Builder}\} \geq \mathfrak{t}_{Spoiler} \geq \mathfrak{t}$$

is obvious.

A straightforward modification of the proof of Theorem 2.2 actually shows the consistency of $\mathfrak{t}_{Builder} > \mathfrak{t}_{Spoiler}^*$. As in Question 2.1, we do not know whether $\mathfrak{t}_{Spoiler}^* > \mathfrak{t}$ is consistent.

The following Lemma is a special case of a result by Foreman [6].

Lemma 2.5. $\mathfrak{t}_{Builder}^* = \mathfrak{h}$.

Proof. It is immediate after [6, page 718] and realizing that given a cardinal λ , the Builder has a winning strategy in λ steps in the game $G_{\mathfrak{t}}^*$ if and only if I has a winning strategy in the game $G_{\lambda^+}^{II}$ played in $\mathcal{P}(\omega)/fin$ described in [6]. \square

The lemma together with the Theorem 2.1 then says that $\mathfrak{t}_{Builder}^* > \mathfrak{t}_{Builder}$ is consistent.

By the above discussion, both $\diamond(2, \neq)$ and $\mathfrak{h} = \omega_1$ imply the existence of a winning strategy for the Builder in the game $G_{\mathfrak{t}}$ in ω_1 many steps. Both are consequences of CH. The two statements are independent, however: in the Mathias model, $\diamond(2, \neq)$ holds and $\mathfrak{h} > \omega_1$, while in a model of Judah and Shelah [9], $\mathfrak{h} = \omega_1$ and $\diamond(2, \neq)$ fails⁶. In particular we have:

Corollary 2.1. *The Builder having a winning strategy in $G_{\mathfrak{t}}$ does not imply $\diamond(2, \neq)$.*

Corollary 2.2. *It is consistent that $\diamond(2, \neq)$ holds and the Builder has no winning strategy in $G_{\mathfrak{t}}^*$.*

Another classical upper bound of \mathfrak{t} is the *additivity* $\text{add}(\mathcal{M})$ of the meager ideal \mathcal{M} , that is, the least κ such that there is a family of κ many meager sets whose union is not meager. Since, as observed in the Introduction, cardinals like $\text{add}(\mathcal{M})$ are equal to their game versions, one might conjecture that $\mathfrak{t}_{Builder} \leq \text{add}(\mathcal{M})$ holds in ZFC. However, this is not what the proof of $\mathfrak{t} \leq \text{add}(\mathcal{M})$ gives for the latter uses towers of dense sets of rationals and not just of arbitrary sets of natural numbers. And, in fact, we show the following:

Theorem 2.3. $\mathfrak{t}_{Builder} = \mathfrak{c} = \omega_2 > \text{add}(\mathcal{M}) = \omega_1$ is consistent.

Before starting with the proof we review some notions and some facts. Recall that a non-principal ultrafilter \mathcal{U} on ω is *Ramsey* if for every partition $\{A_n : n \in \omega\}$ of ω such that $A_n \notin \mathcal{U}$ for all $n \in \omega$, there is $X \in \mathcal{U}$ such that $X \cap A_n$ has one element for all $n \in \omega$. Say a function $\varphi : \omega \rightarrow [\omega]^{<\omega}$ is a *slalom* if $|\varphi(n)| \leq n + 1$ for all $n \in \omega$. A forcing notion \mathbb{P} has the *Laver property* if given any condition $p \in \mathbb{P}$, any function $h \in \omega^\omega$ and any \mathbb{P} -name \dot{f} for a function bounded by h , there are

⁶They prove, in fact, that it is consistent there is a Q -set of reals while the null ideal has a basis of size ω_1 . The latter implies $\mathfrak{h} = \omega_1$ while by Theorem 6.16 in [11], $\diamond(2, \neq)$ implies there are no Q -sets.

$q \leq p$ and a slalom φ such that $q \Vdash \forall n (\dot{f}(n) \in \varphi(n))$. A forcing with the Laver property does not add Cohen reals (see Lemma 7.2.3 in [3]) and thus in particular preserves the additivity of the meager ideal, that is, if $\text{add}(\mathcal{M}) = \omega_1$ holds in the ground model, it still holds in the generic extension. Like standard Mathias forcing (Lemma 7.2.2 and Corollary 7.4.7 in [3]) used in the proof of the previous theorem, Mathias forcing with a Ramsey ultrafilter \mathcal{U} , which is forcing equivalent to Laver forcing $\mathbb{L}_{\mathcal{U}}$ with \mathcal{U} (see e.g. Theorem 1.20 in [8]), has the Laver property. Furthermore, the Laver property is preserved in countable support iterations (Theorem 6.3.34 in [3]).

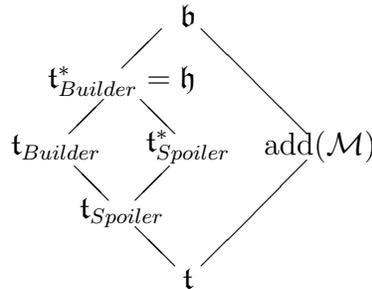
Proof of Theorem 2.3. As in the proof of Theorem 2.1 we assume $\diamond_{E_{\omega_1}^{\omega_2}}$ and CH. We use the diamond again to guess (initial segments of) names of strategies for the Builder. Construct a countable support iteration $(\mathbb{P}_\gamma, \dot{\mathbb{Q}}_\gamma : \gamma < \omega_2)$. At stage γ consider (the name of) Builder's strategy $\dot{\Sigma}$ handed down by $\diamond_{E_{\omega_1}^{\omega_2}}$. As in the argument before Lemma 2.1, we can construct, in $V^{\mathbb{P}_\gamma}$, a run of the game according to $\dot{\Sigma}$ such that the ω_1 -sequence of the sets played generates a Ramsey ultrafilter \mathcal{U} . Now let $\dot{\mathbb{Q}}_\gamma = \mathbb{L}_{\mathcal{U}}$. Force with \mathbb{P}_{ω_2} .

By the discussion in the paragraph preceding the proof, the whole iteration has the Laver property, and $\text{add}(\mathcal{M}) = \omega_1$ thus follows.

To see $\mathfrak{t}_{\text{Builder}} = \omega_2$, assume Σ is a strategy of Builder for a game of length ω_1 . By $\diamond_{E_{\omega_1}^{\omega_2}}$ there is $\gamma < \omega_2$ such that $\Sigma|_{V^{\mathbb{P}_\gamma}}$ is a strategy and was used to construct the ultrafilter \mathcal{U} . Hence there is a game following Σ which the Builder loses, as witnessed by the $\mathbb{L}_{\mathcal{U}}$ -generic set added in $V^{\mathbb{P}_{\gamma+1}}$. \square

Note that this gives an alternative proof of Theorem 2.1. However, the original argument is more direct in that it uses less black-boxed forcing theory. Also, in Theorem 2.1, we additionally have the consistency of $\mathfrak{t} < \mathfrak{t}_{\text{Builder}} = \text{add}(\mathcal{M})$.

The order relationship between the cardinals we considered in this section can be summarized in the following diagram.



3. THE ULTRAFILTER NUMBER GAME

Recall that a filter \mathcal{F} on ω is a *P-filter* if for each countable collection $\{Y_n : n \in \omega\} \subseteq \mathcal{F}$ there is a $Y \in \mathcal{F}$ such that $Y \subseteq^* Y_n$ for every $n \in \omega$. A non-principal ultrafilter \mathcal{F} on ω is called a *P-point* if it is a P-filter.

The *ultrafilter game* G_u is played as before, the Builder and the Spoiler taking turns constructing a \subseteq^* -decreasing sequence $\langle U_\alpha : \alpha < \omega_1 \rangle$ (the Builder playing at $\text{pair}(\omega_1)$ -stages, while the Spoiler plays at $\text{odd}(\omega_1)$ -stages).

Builder	U_0		\dots	U_α		\dots
Spoiler		U_1		\dots		$U_{\alpha+1}$

The difference is in how we declare a winner. The Builder now has a harder task as she wins the match if the filter generated by $\{U_\alpha : \alpha < \omega_1\}$ is an ultrafilter; otherwise, the Spoiler wins.

Again, the proof of the following result mimicks closely the proof of Theorem 7.8 in [11]. We include it for the benefit of the reader.

Proposition 3.1. $\diamond(\mathfrak{r})$ *implies the Builder has a winning strategy in the game G_u .*

Proof. For a \subseteq^* -decreasing infinite sequence $s = \{U_\xi^s : \xi < \delta(s)\}$, we define the strictly increasing sequence $\{k_i^s : i \in \omega\} \subseteq \bigcup_{\xi < \delta(s)} U_\xi^s$ as follows: Remember that we have fixed a bijective function $e_\delta : \omega \rightarrow \delta$ for every infinite ordinal $\delta < \omega$. Let

$$k_0^s = \min \left(U_{e_\delta(s)(0)}^s \right),$$

and

$$k_{i+1}^s = \min \left(\bigcap_{j \leq i+1} U_{e_\delta(s)(j)}^s \setminus (k_i^s + 1) \right).$$

Given $C \subseteq \omega$ and an infinite \subseteq^* -decreasing sequence s , we define F as follows: $F(s, C) = \{i \in \omega : k_i^s \in C\}$ if $\{i \in \omega : k_i^s \in C\}$ is infinite, and $F(s, C) = \{i \in \omega : k_i^s \notin C\}$ otherwise.

Let g be the respective $\diamond(\mathfrak{r})$ -guessing function for F . We will show that g defines a winning strategy for the Builder as follows: If $s = \{U_\xi^s : \xi < \delta(s)\}$ is a partial match with $\delta(s)$ even, let $U_{\delta(s)} = \{k_i^s : i \in g(\delta(s))\}$. It is not difficult to see that any complete match $s = \{U_\xi^s : \xi < \omega_1\}$ according to the strategy defined by g is a \subseteq^* -decreasing sequence. It is also straightforward to show that the set $\mathcal{F}_s = \{X \in [\omega]^\omega : \exists \delta < \omega_1 (U_\delta^s \subseteq^* X)\}$ is a filter. We are done if \mathcal{F}_s is an ultrafilter.

Let $C \subseteq \omega$. Since g is a $\diamond(\mathfrak{r})$ -sequence, we can find $\delta < \omega_1$ such that either $|g(\delta) \cap F(s \upharpoonright_\delta, C)| < \aleph_0$ or $|g(\delta) \setminus F(s \upharpoonright_\delta, C)| < \aleph_0$.

We will show that either $U_\delta \subseteq^* C$ or $U_\delta \subseteq^* \omega \setminus C$ where $U_\delta = U_\delta^s$ (note that $\delta(s \upharpoonright_\delta) = \delta$).

Case 1: $|g(\delta) \cap F(s \upharpoonright_\delta, C)| < \aleph_0$. Let $j \in \omega$ such that $g(\delta) \cap F(s \upharpoonright_\delta, C) \subseteq j$. Then $U_\delta \setminus k_j^{s \upharpoonright_\delta} \subseteq C$ if $\{i \in \omega : k_i^{s \upharpoonright_\delta} \in C\}$ is finite, and $U_\delta \setminus k_j^{s \upharpoonright_\delta} \subseteq \omega \setminus C$ otherwise.

Case 2: $|g(\delta) \setminus F(s \upharpoonright_\delta, C)| < \aleph_0$. Let $j \in \omega$ such that $g(\delta) \setminus j \subseteq F(s \upharpoonright_\delta, C)$. Then $U_\delta \setminus k_j^{s \upharpoonright_\delta} \subseteq C$ if $\{i \in \omega : k_i^{s \upharpoonright_\delta} \in C\}$ is infinite, and $U_\delta \setminus k_j^{s \upharpoonright_\delta} \subseteq \omega \setminus C$ otherwise. \square

Note that it was enough that the set of guesses of the diamond sequence was just non-empty. It is a simple exercise left to the reader to show that

Lemma 3.1. *CH implies that the Builder has a winning strategy in G_u .*

In fact, the stronger statement that the Builder has a winning strategy also in the game G_u^* where the Builder and the Spoiler switch places easily follows from CH. Since CH does not imply $\diamond(\mathfrak{r})$ by Proposition 8.2 and Theorem 8.3 in [11], we have the following:

Corollary 3.1. *The Builder having a winning strategy in G_u does not imply $\diamond(\mathfrak{r})$.*

Again, we will show that all of this is not gratuitous.

Theorem 3.1. *$\mathfrak{u} = \omega_1$ does not imply that the Builder has a winning strategy in the game G_u .*

Rather than constructing an *ad hoc* forcing model for this we show that this holds in a model constructed by Shelah in [12]. We shall review some standard facts about ultrafilters first. Given two ultrafilters \mathcal{U}, \mathcal{V} on ω , we recall the *Rudin-Keisler* order \leq_{RK} defined as follows: $\mathcal{U} \leq_{RK} \mathcal{V}$ if and only if there is a function $f : \omega \rightarrow \omega$ such that $\mathcal{U} = \{X \in \omega : \exists Y \in \mathcal{V}(f[Y] \subseteq X)\}$, and they are *RK-equivalent*, denoted by $\mathcal{U} \equiv_{RK} \mathcal{V}$ if such f exists which is, moreover, bijective. We recall the following fact, which shows that Ramsey ultrafilters are \leq_{RK} -minimal:

Fact 3.1. *Let \mathcal{U} and \mathcal{U}' be two ultrafilters with \mathcal{U} Ramsey and $\mathcal{U}' \leq_{RK} \mathcal{U}$. Then $\mathcal{U}' \equiv_{RK} \mathcal{U}$.*

Proof of Theorem 3.1. Let $V \models \text{CH} + 2^{\omega_1} = \omega_2$, let \mathbb{P}^{ω_2} be the countable support iteration used by Shelah to construct a model with a unique P -point (Theorem 4.1, Chapter XVIII in [12]), and let G be \mathbb{P}^{ω_2} -generic.

We shall show that $V[G]$ is the model we need. We will be able to deduce this from the following two facts which hold there:

- (1) In V there is a Ramsey ultrafilter \mathcal{U}_0 such that \mathcal{U}_0 remains an ultrafilter in $V[G]$, and thus $V[G] \models \mathfrak{u} = \omega_1$.
- (2) On the other hand, for every P -point \mathcal{V} not RK-equivalent to \mathcal{U}_0 appearing along the iteration, there is a stage $\alpha < \omega_2$ with $\mathcal{V} \in V[G_\alpha]$ and in $V[G_{\alpha+1}]$, \mathcal{V} no longer generates an ultrafilter (Lemma 4.2, Remark 4.2A).

We shall show that in $V[G]$, the Builder does not have a winning strategy. Suppose that Σ is a winning strategy for the Builder in $V[G]$. Then by a standard reflection argument, there is $\alpha < \omega_2$ such that $\Sigma_0 = \Sigma \cap V[G_\alpha]$ is a winning strategy in $V[G_\alpha]$.

Now as $V[G_\alpha] \models \text{CH}$, there are \aleph_1 -many P -points in $V[G_\alpha]$ RK-equivalent to \mathcal{U}_0 .

On the other hand in $V[G_\alpha]$, there are 2^{ω_1} possible legal Σ_0 -plays of the game. In particular, there is a Σ_0 -legal play which produces a P -point \mathcal{V} not RK-equivalent with \mathcal{U}_0 . Then, however by (2) above, \mathcal{V} does not generate an ultrafilter in $V[G]$, but the sequence generating \mathcal{V} in $V[G_\alpha]$ remains a Σ -legal play in $V[G]$. However, the Spoiler wins this run of the game as \mathcal{V} does no longer generate an ultrafilter, so the strategy is not winning for the Builder. \square

Let us state the following here explicitly:

Open question 3.1. *Does the Builder have a winning strategy in the game G_u if and only if she has a winning strategy in the game G_u^* ?*

It would be tempting to define now cardinals $\mathbf{u}_{Builder}$ and $\mathbf{u}_{Spoiler}$ as we did in Section 2 for the generalized tower game. This, however, is problematic, for the following reason. Consider the Cohen model, that is, the model obtained by adding at least ω_2 Cohen reals over a model of CH. In this model, all \subseteq^* -decreasing sequences have length some ordinal $\gamma < \omega_2$ while on the other hand $\mathbf{u} = \mathfrak{c} \geq \omega_2$. This means that the game $G_{\mathbf{u}}$ is always won by the Spoiler, no matter what its length is. The reason for this problem is that a win of the Builder in $G_{\mathbf{u}}$ produces a P-point generated by a decreasing chain and not just an arbitrary ultrafilter.

So let us consider the *modified ultrafilter game* $G'_{\mathbf{u}}$ in which the Builder and the Spoiler take turns in building a filter base $\{U_{\alpha} : \alpha < \omega_1\}$, with the Builder playing at even steps. The Builder wins again if the filter generated by $\{U_{\alpha} : \alpha < \omega_1\}$ is an ultrafilter; otherwise the Spoiler wins. $G'^*_{\mathbf{u}}$ is defined similarly, with the players switching places. It turns out that for plays of length ω_1 these games are equivalent to the original ones, in the following sense.

Lemma 3.2. (1) *The Builder has a winning strategy in $G_{\mathbf{u}}$ if and only if she has a winning strategy in $G'_{\mathbf{u}}$.*

(2) *The Builder has a winning strategy in $G^*_{\mathbf{u}}$ if and only if she has a winning strategy in $G'^*_{\mathbf{u}}$.*

Proof. (1) First assume Σ is a winning strategy of the Builder in $G_{\mathbf{u}}$. We construct a strategy Σ' of the Builder in $G'_{\mathbf{u}}$ by associating with each game $\bar{A} = \{A_{\xi} : \xi < \omega_1\}$ according to Σ' a game $\bar{C} = \{C_{\xi} : \xi < \omega_1\}$ according to Σ with $A_{\xi} = C_{\xi}$ for even ξ . This means that if the Builder wins \bar{C} then she also wins \bar{A} and, thus, Σ' is a winning strategy.

If $\xi = \zeta + 1$ is odd, we let $C_{\xi} := A_{\xi} \cap C_{\zeta}$ and note that this set must be infinite because $C_{\zeta} = A_{\zeta}$ and the players build a filter base in $G'_{\mathbf{u}}$. Also C_{ξ} is a legal move of the Spoiler in $G_{\mathbf{u}}$. For even ξ , simply let $A_{\xi} = \Sigma'(\bar{A}) := \Sigma(\bar{C}) = C_{\xi}$. Again this is clearly a legal move of the Builder in $G'_{\mathbf{u}}$.

Now assume Σ' is a winning strategy of the Builder in $G'_{\mathbf{u}}$. Construct a strategy Σ of the Builder in $G_{\mathbf{u}}$ by associating with each run $\bar{C} = \{C_{\xi} : \xi < \omega_1\}$ according to Σ a run $\bar{A} = \{A_{\xi} : \xi < \omega_1\}$ according to Σ' with $A_{\xi} = C_{\xi}$ for odd ξ .

If ξ is odd, let $A_{\xi} := C_{\xi}$ and note this is a legal move for the Spoiler in $G'_{\mathbf{u}}$. For even ξ let $C_{\xi} = \Sigma(\bar{C})$ be a pseudointersection of the C_{ζ} for $\zeta < \xi$ and $A_{\xi} = \Sigma'(\bar{A})$. Such a pseudointersection exists because these sets form a countable filter base. Clearly, if the Builder wins \bar{A} , she also wins \bar{C} .

(2) Similar. □

This lemma should be thought of as saying that producing an ω_1 -generated ultrafilter by a game is equally difficult as producing a P-point generated by a \subseteq^* -decreasing ω_1 -chain. It is unknown, however, whether $\mathbf{u} = \omega_1$ implies the existence of an ω_1 -generated P-point⁷.

Now consider the game $G'_{\mathbf{u}}$ of arbitrary length and define $\mathbf{u}_{Builder}$ and $\mathbf{u}_{Spoiler}$ as in the previous section: the former is the least ordinal α such that the Builder has a strategy that makes her win

⁷One may also consider the same games in the context of the previous section: declare the Builder the winner if the sequence $\{U_{\alpha} : \alpha < \omega_1\}$ has no pseudointersection. Since these games are naturally related to the *pseudointersection number* \mathfrak{p} , denote them by $G_{\mathfrak{p}}$ and $G^*_{\mathfrak{p}}$. The analogue of Lemma 3.2 obviously holds: the Builder has a winning strategy in $G_{\mathfrak{p}}$ iff she has a winning strategy in $G_{\mathfrak{t}}$, and similarly for the starred games. This can be seen as the game-theoretic version of the classical result stating that $\mathfrak{p} = \omega_1$ iff $\mathfrak{t} = \omega_1$ (see e.g. Theorem 6.25 in [4]). The much deeper $\mathfrak{p} = \mathfrak{t}$ was proved by Malliaris and Shelah [10].

in G'_u in at most α many steps, while the latter is the supremum of all ordinals α such that the Spoiler has a winning strategy in the game G'_u with α moves. Clearly $u \leq u_{\text{Spoiler}} \leq u_{\text{Builder}}$ and Theorem 3.1 says that $u < u_{\text{Builder}}$ is consistent. Apart from that we know little:

Open question 3.2. (1) *Is $u < u_{\text{Spoiler}}$ consistent? Is $u_{\text{Spoiler}} < u_{\text{Builder}}$ consistent?*
 (2) *Are u_{Builder} and u_{Spoiler} cardinals?*

Finally note that if we also consider G'_u^* of arbitrary length and the corresponding ordinals, we still have:

Fact 3.2. $u_{\text{Builder}} \leq u_{\text{Builder}}^*$ and $u_{\text{Spoiler}} \leq u_{\text{Spoiler}}^*$.

Proof. To see for example the former, let Σ be a winning strategy of the Builder of length $\alpha = u_{\text{Builder}}^*$ in G'_u^* . We produce a winning strategy Σ' of the same length in G'_u such that whenever $\{A_\gamma : \gamma < \alpha\}$ is a run according to Σ' then $\{B_\gamma : \gamma < \alpha\}$ is a run according to Σ with $B_{\gamma+2} = A_{\gamma+1}$ for all γ and $B_{\gamma+1} \cap B_\gamma = A_\gamma$ for limit γ . Clearly this works. \square

4. THE MAXIMAL ALMOST DISJOINT NUMBER GAME

The last example we consider here is the *maximal almost disjoint game* G_a , which is played as follows. To avoid trivialities, it starts by fixing a partition $\{A_n : n \in \omega\}$ of ω into infinite pieces, and then the Builder and the Spoiler take turns extending it to an AD family $\{A_\alpha : \alpha \leq \beta\}$ (the Builder playing at stages in $\text{pair}(\omega_1)$, while the Spoiler plays at ordinals in $\text{odd}(\omega_1)$).

Builder	A_0		\dots	A_α		\dots
Spoiler		A_1	\dots		$A_{\alpha+1}$	\dots

The Builder wins the match if the family $\{A_\alpha : \alpha < \omega_1\}$ is a maximal almost disjoint family; otherwise, the Spoiler wins.

We could also consider the game G_a^* played according to the same rules but the Spoiler playing at $\text{pair}(\omega_1)$, while the Builder plays at $\text{odd}(\omega_1)$. However, in this case it is easy to see that the two games are equivalent:

Lemma 4.1. *The Builder has a winning strategy in the game G_a if and only if she has a winning strategy in the game G_a^* .*

Proof. First assume Σ is a winning strategy of the Builder in G_a . We construct a strategy Σ' of the Builder in G_a^* by associating with each game $\bar{A} = \{A_\xi : \xi < \omega_1\}$ according to Σ' a game $\bar{B} = \{B_\xi : \xi < \omega_1\}$ according to Σ such that $A_\xi \cup A_{\xi+1} = B_\xi \cup B_{\xi+1}$ for all even ordinals ξ . Thus, since the Builder wins \bar{B} , she must also win \bar{A} , and the strategy Σ' is winning.

At even ξ , let $B_\xi = \Sigma(\bar{B}|_\xi)$ be the move of the Builder according to Σ . Let A_ξ be an arbitrary move of the Spoiler in G_a^* . Next choose $A_{\xi+1}$ almost disjoint from $\bar{A}|_{\xi+1}$ such that $B_\xi \subseteq A_\xi \cup A_{\xi+1}$ and $(A_\xi \cup A_{\xi+1}) \setminus B_\xi$ is infinite. This is clearly possible by the inductive assumption on the sequences $\bar{A}|_\xi$ and $\bar{B}|_\xi$. Let $\Sigma'(\bar{A}|_{\xi+1}) = A_{\xi+1}$ and put $B_{\xi+1} = (A_\xi \cup A_{\xi+1}) \setminus B_\xi$. Note that this is a legal move of the Spoiler in G_a . This clearly works.

Now assume Σ is winning for the Builder in G_a^* and construct Σ' winning for her in G_a . This is almost the same except that this time, when associating with the Σ' -game $\bar{A} = \{A_\xi : \xi < \omega_1\}$ the Σ -game $\bar{B} = \{B_\xi : \xi < \omega_1\}$, we guarantee that $A_\xi \cup A_{\xi+1} = B_\xi \cup B_{\xi+1}$ for all odd ordinals ξ and $A_\xi = B_\xi$ for all limit ordinals ξ . Details are left to the reader. \square

Proposition 4.1. $\diamond(\mathbf{b})$ implies the Builder has a winning strategy in G_a .

Proof. Let F be the Borel function into ω^ω defined in Theorem 7.2 in [11] which we reproduce here. For every infinite countable ordinal, consider the bijective function $e_\delta : \omega \rightarrow \delta$. The domain of F is the set of all pairs (s, B) such that:

- (1) $s = \{A_\xi^s : \xi < \delta(s)\}$ with $\delta = \delta(s)$ an infinite countable ordinal,
- (2) the collection $s \cup \{B\}$ is an almost disjoint family of infinite subsets of ω ,
- (3) the set $I(s, B) = \left\{ i \in \omega : B \cap A_{e_\delta(i)}^s \setminus \bigcup_{j < i} A_{e_\delta(j)}^s \neq \emptyset \right\}$ is infinite.

Choose an increasing enumeration $I(s, B) = \{i_k^{s,B} : k \in \omega\}$ and define F as follows:

$$F(s, B)(k) = \min \left(B \cap A_{e_\delta(i_k^{s,B})}^s \setminus \bigcup_{j < i_k^{s,B}} A_{e_\delta(j)}^s \right).$$

Let $g : \omega_1 \rightarrow \omega^\omega$ be a $\diamond(\mathbf{b})$ -sequence for F , i.e. for any almost disjoint sequence $s = \{A_\xi^s : \xi \in \omega_1\}$ and every $B \subseteq \omega$ infinite, the set

$$S_{s,B} = \{\delta < \omega_1 : F(s \upharpoonright_\delta, B) \not\geq^* g(\delta)\}$$

is stationary.

Observe that we can modify g such that the functions in the sequence are increasing. For example consider the function $g'(\delta)(n) = \max\{g(\delta)(i) : i \leq n\}$. It is routine to verify that g' is also a $\diamond(\mathbf{b})$ -guessing sequence which consists of increasing functions.

We show that g allows us to construct a winning strategy for the Builder as follows. Let $s = \{A_\xi^s : \xi < \delta(s)\}$ be a partial match of the game G_a with $\delta = \delta(s) \in \text{pair}(\omega_1)$. The Builder plays A_δ^s as follows: if

$$A = \omega \setminus \bigcup_{i \in \omega} \left(A_{e_\delta(i)}^s \setminus \left(\bigcup_{j < i} A_{e_\delta(j)}^s \cup g(\delta)(i) \right) \right)$$

is infinite, we let $A_\delta^s = A$. Otherwise A_δ^s is an arbitrary infinite set almost disjoint from the members of s .

We will see that $\{A_\xi^s : \xi \leq \delta\}$ is an almost disjoint family. Observe first that the set

$$A_{e_\delta(i)}^s \cap \left(g(\delta)(i) \cup \bigcup_{j < i} A_{e_\delta(j)}^s \right) = (A_{e_\delta(i)}^s \cap g(\delta)(i)) \cup \left(A_{e_\delta(i)}^s \cap \bigcup_{j < i} A_{e_\delta(j)}^s \right)$$

is finite for every $i \in \omega$. Therefore for $i \in \omega$, the intersection $A_{e_\delta(i)}^s \cap A \subseteq A_{e_\delta(i)}^s \cap \left(g(\delta)(i) \cup \bigcup_{j < i} A_{e_\delta(j)}^s \right)$ is finite.

We show that this is a winning strategy. Let $s = \{A_\xi^s : \xi < \omega_1\}$ be a complete match where the Builder played according to the strategy defined by g . We show that s is maximal. Let $B \subseteq \omega$. We should find $\delta < \omega_1$ such that $B \cap A_\delta^s$ is infinite. Let $\delta \in S_{s,B}$ be an infinite ordinal. If (2) above fails we are done. So assume that $s \upharpoonright_\delta \cup \{B\}$ is almost disjoint.

We have two cases:

Case 1: $I(s, B)$ is finite.

Take k such that

$$B \cap A_{e_\delta(i)}^s \setminus \bigcup_{j < i} A_{e_\delta(j)}^s = \emptyset$$

for every $i \geq k$. Note that A defined above is infinite in this case and so $A_\delta^s = A$. Furthermore, if $\ell \in B \setminus \bigcup_{j < k} A_{e_\delta(j)}^s$ then, by induction, for all $i \geq k$, $\ell \notin A_{e_\delta(i)}^s \setminus \bigcup_{j < i} A_{e_\delta(j)}^s$, and therefore $\ell \in A$ by definition of the latter set. Thus $B \subseteq^* A_\delta^s$ follows, and we are done.

Case 2: $I(s, B)$ is infinite.

Let $\{i_k = i_k^{s \upharpoonright_\delta, B} : k \in \omega\}$ be the increasing enumeration of $I(s, B)$. For $k \in \omega$, let $l_k = F(s, B)(k)$, i.e.

$$l_k = \min \left(B \cap A_{e_\delta(i_k)}^s \setminus \bigcup_{j < i_k} A_{e_\delta(j)}^s \right).$$

Observe that the family $\{A_{e_\delta(i)}^s \setminus \bigcup_{j < i} A_{e_\delta(j)}^s : i \in \omega\}$ is disjoint, so the application $k \mapsto l_k$ is injective. Since $\delta \in S_{s,B}$, we have $F(s, B) \not\subseteq^* g(\delta)$. So the set

$$X = \{l_k : g(\delta)(k) > F(s, B)(k)\}$$

is infinite. It is enough to show $X \subseteq A_\delta^s$. Indeed let $l_k \in X$. Then $l_k < g(\delta)(k) \leq g(\delta)(i_k)$ and so

$$l_k \notin A_{e_\delta(i_k)}^s \setminus \left(\bigcup_{j < i_k} A_{e_\delta(j)}^s \cup g(\delta)(i_k) \right).$$

Since $g(\delta)$ is increasing we see that for all $i \geq i_k$,

$$l_k \notin A_{e_\delta(i)}^s \setminus \left(\bigcup_{j < i} A_{e_\delta(j)}^s \cup g(\delta)(i) \right).$$

This implies that $l_k \in A$. In particular, A is infinite and $A_\delta^s = A$. Hence $X \subseteq A_\delta^s$ follows. \square

Observe that we only required that the diamond sequence guessed just one limit ordinal. An even simpler task is to show that

Lemma 4.2. *If CH holds, then the Builder has a winning strategy in G_α .*

Proof. Let $\{X_\alpha : \alpha \in \text{odd}(\omega_1)\}$ be an enumeration of $[\omega]^\omega$.

Fact 4.1. *Any infinite countable almost disjoint sequence can be extended.*

If $\langle A_\xi : \xi < \alpha \rangle$ is a partial match for α an infinite limit ordinal, using Fact 4.1 let the Builder play any infinite set A_α extending the sequence.

Let $\langle A_\xi : \xi \leq \alpha \rangle$ be a partial match of infinite length, where the Spoiler has played A_α with $\alpha \in \text{odd}(\omega_1)$. If there is $\xi \leq \alpha$ such that $A_\xi \cap X_\alpha$ is infinite, then let the Builder play any $A_{\alpha+1}$ disjoint from the previous ones using again Fact 4.1. Otherwise, let $A_{\alpha+1} = X_\alpha$. It is clear now that any complete match $\langle A_\xi : \xi < \omega_1 \rangle$ defines a maximal almost disjoint family. \square

Since CH does not imply $\diamond(\mathfrak{b})$ by Proposition 8.2 and Theorem 8.3 in [11], we have the following:

Corollary 4.1. *The Builder having a winning strategy in $G_{\mathfrak{a}}$ does not imply $\diamond(\mathfrak{b})$.*

We have still the following open question:

Open question 4.1. *Does $\mathfrak{a} = \omega_1$ imply the Builder has a winning strategy in $G_{\mathfrak{a}}$?*

As in the preceding sections, we may now consider longer games and the corresponding ordinals $\mathfrak{a}_{Builder}$ and $\mathfrak{a}_{Spoiler}$. Obviously $\mathfrak{a} \leq \mathfrak{a}_{Spoiler} \leq \mathfrak{a}_{Builder}$, and a more general version of the preceding question asks whether these three numbers are equal. As for \mathfrak{u} , we even do not know whether $\mathfrak{a}_{Builder}$ and $\mathfrak{a}_{Spoiler}$ necessarily are cardinals.

Also, if we define $\mathfrak{t}_{NoSpoiler}$ as the minimum ordinal where the Spoiler does not have a winning strategy in the game G_t of length α , we have mentioned in Section 3 that $\mathfrak{t}_{NoSpoiler} = \mathfrak{t}_{Spoiler}$. With similar definitions, we do not know neither if $\mathfrak{u}_{NoSpoiler} = \mathfrak{u}_{Spoiler}$ nor if $\mathfrak{a}_{NoSpoiler} = \mathfrak{a}_{Spoiler}$.

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